



ZIMBABWE SCHOOL EXAMINATIONS COUNCIL

PHYSICAL EDUCATION SPORTS AND MASS DISPLAYS

PROJECT : 4002/4

NOVEMBER 2020

Instructions to candidates: refer to pages 2 – 4

This project consists of 8 printed pages.

Copyright: Zimbabwe School Examinations Council, N2020.

PROJECT TITLE: A portfolio on a striking/fielding game of own choice.

BACKGROUND

The school wants to create a Sport Resource Centre Library. Therefore there is need to collect and compile information on a striking/fielding game played in Zimbabwe.

PROJECT

- 1 As a physical education learner you are required to come up with a portfolio that has information on a striking/fielding game of own choice.
- 2 Make a model of either a playing field or equipment used for the striking/fielding game chosen.
- 3 Present a detailed write up of the project.

PROJECT GUIDE

1 INSTRUCTIONS AND DIMENSION TO BE ASSESSED (PORTFOLIO)

Make a detailed research on an a striking/fielding game of your choice and collect information that will be used to compile a portfolio under the following headings:

- | | |
|---|-------------|
| (a) History of the game | (5) |
| (b) History of the game in Zimbabwe | (3) |
| (c) Draw playing field and label –use standard measurements | (8) |
| (d) Equipment used in that game and specifications | (3) |
| (e) The rules of the game | (5) |
| (f) Definition of key terms used in that game | (5) |
| (g) Basic skills and tactics | (10) |
| (h) Types of warm up activities suitable for the game | (5) |
| (i) Common injuries in that game | (5) |
| (j) Prevention and management of these common injuries | (5) |
| (k) Tournaments played Nationally, Regionally and Internationally | (3) |
| (l) Top personalities (role-models) Nationally, Regionally and internationally | (3) |
| | [60] |

2 Model: [15]

Playing field or equipment used:

- Scale of measurement (2)
- Originality and aesthetics (2)
- Value for money/cost effectiveness (2)
- Fit-for-purpose and suitability of materials (2)
- Ease of manufacture (2)
- Safety and ergonomics (2)
- Environmental impact (2)
- Bias towards or against a group (1)

3 WRITE UP: [25]

- (a) PROJECT TITLE: A portfolio on a striking/fielding game of own choice [2]
- (b) ACKNOWLEDGEMENTS:
- Recognition of assistance during the project. [2]
- (c) INTRODUCTION
- An outline of the whole project in brief. [4]
- (d) OBJECTIVES
- Formulate your own objectives which are SMART. [4]
- (e) METHODOLOGY
- Methods and procedures used for collecting data for the project. [4]
- (f) PRESENTATION
- The finished portfolio, general outlook of the portfolio that is neatness, use of clearly labelled diagrams, relevant pictures. [4]
- (g) SUMMARY
- A brief conclusion of the project. [5]

TOTAL MARKS [100]

Due Date: 31 July 2020

LEARNER'S GUIDE

PROJECT TITLE: A portfolio on a striking/ fielding game of own choice.

Background

The school wants to create a sport resource centre library. Therefore, there is need to collect and compile information on a striking/fielding games played in Zimbabwe.

Project

- 1 As a physical education learner you are required to come up with a portfolio that has information on a striking/fielding game of own choice.
- 2 Make a model of either a playing field or equipment used for the game chosen.
- 3 Present a write up of the project.

Concept skills

Research, designing, writing, improvisation, drawing, accuracy problem solving.

Dimension/criteria to be assessed	Dimension/criteria to be assessed	Mark allocation
1	History of the game	5
2	History of the game in Zimbabwe	3
3	Basic rules of the game	5
4	Field of play standard measurements	8
5	Skills and Tactical awareness	10
6	Terms used in the game	5
7	Warm up activities suitable for the game/sport	5
8	Common injuries in the particular sport	5
9	Prevention and management of injuries	5
10	Equipment used in that game	3
11	National, Regional and international Tournaments	3
12	Top personalities in that particular sport	3
13	A model of either a playing field or equipment of the game of choice	15
14	Write up title [2], acknowledgement [2], introduction [4], objectives [4] methodology [4], presentation [4], summary [5]	25

Objectives

Formulate own objectives which are smart.

SMART - Specific Measurable Achievable/attainable Realistic Time frame

TEACHER'S GUIDE

Background

The school wants to create a resource centre/library, therefore there is need to collect and compile information on a striking/fielding game of choice by learners in Zimbabwe.

Project:

A portfolio on a striking/fielding game of learners' choice.

Concept skills

Research, designing, writing, improvisation, drawing, accuracy problem solving.

Dimension/criteria to be assessed	Dimension/criteria to be assessed	Mark allocation
1	History of the game	5
2	History of the game in Zimbabwe	3
3	Basic rules of the game	5
4	Field of play standard measurements	5
5	Tactical awareness	10
6	Terms used in the game	5
7	Warm up activities suitable for the game/sport	5
8	Common injuries in the particular sport	5
9	Prevention and management of injuries	5
10	Equipment used in that game	5
11	National, Regional and international Tournaments	5
12	Top personalities in that particular sport	3
13	A model of either a playing field or equipment of the game of choice	15
14	Write up title [2], acknowledgement [2], introduction [4], objectives [4] methodology [4], presentation [4], summary [5]	25

Objectives to be assessed:

- To narrate the history of the game
- To draw a field of play for the particular game.
- To design and plan a model of a field or equipment used in the game.
- To come up with a portfolio that has detailed information on the particular game chosen.

Project contents:

- Learners to prepare a portfolio and model on a striking/fielding game of own choice.
- Learners to plan and present a write-up to support the progression of their portfolio.

MARKING SCHEME

Dimension/criteria to be assessed	Mark allocation
1. History of the Game <ul style="list-style-type: none"> - Where? (1) - When? (1) - How (1) - Who (1) - Why? (1) 	[5]
2. History of the Game in Zimbabwe <ul style="list-style-type: none"> - Who/how (2) - when (1) 	[3]
3. Rules of the Game <ul style="list-style-type: none"> - Any 5 rules (5) 	[5]
4. Field and dimensions (4) <ul style="list-style-type: none"> - Correct measurements (2) - scale of measurement (2) 	[8]
5. Basic skills and Tactical awareness <ul style="list-style-type: none"> • Hit the ball to allow striker and runners to reach home base safely. • Hit ball away from fielders. • Hit away from bases that striker and other runners are running towards. • Make decision on whether to run or not depending on success of hit and strength of fielders. • Make decisions on whether to run or not • Observe fielders to assess risk • Tag bases or runners. • Catch ball. • Good bowling to force error/weak strike. • Decide whether to tag base or runner. • Decide whether to run with ball or pass. • Cover space. • Cover bases. • Support other fielders. 	[10]
6. Definition of key Terms <ul style="list-style-type: none"> - at least five terms used in the sport 	[5]
7. Warm up activities suitable for the game	[5]
8. Injuries <ul style="list-style-type: none"> - List/identify type of injuries associated with particular game. 	[5]

9. Prevention and management of injuries - How can injuries be prevented - How can injuries be managed	[3]
10. Equipment - List equipment used (2) - Equipment size and dimensions (2)	[4]
11. Names of Tournament - In the country - Region and - Internationally	[5]
12. Name Top Personalities in the sport and position in the game - Identify at least 2	[2]
13. Model: Playing field or equipment used: <ul style="list-style-type: none"> • Scale of measurement (2) • Originality and aesthetics (2) • Value for money/cost effectiveness (2) • Fit-for-purpose and suitability of materials (2) • Ease of manufacture (2) • Safety and ergonomics (2) • Environmental impact (2) • Bias towards or against a group (1) 	[15]
14. Write-up of project <ul style="list-style-type: none"> - PROJECT TITLE: A portfolio on a sporting discipline of your choice. [2] - Recognition of assistance during the project. [2] - An outline of the whole project. [4] - Formulate your own objectives which are SMART. [4] - Methods and procedures used for collecting data for the project. [4] - The finished portfolio, General outlook of the portfolio that is neatness, use of clearly labelled diagrams, relevant pictures. [4] - A brief conclusion of the project. [5] 	[25]
TOTAL MARKS	100



**ZIMBABWE SCHOOL EXAMINATIONS COUNCIL
DISPLAYS (4002/4) PROJECT REGION _____**

**SHEET NO. ____ OF ____ PHYSICAL EDUCATION SPORTS AND MASS
SCHOOL _____**

Centre No		History Of Game	History Of Game In Zim	Rules Of Game	Field of play s m	Tactical awareness	Terms	Warm up	Common injuries	Management of injuries	Equipment used in the game	Tournaments	Personalities	Model	Write Up	Total	Mod	Comments
Candidate No	Names	5	3	5	8	10	5	5	5	5	3	3	3	15	25			

SUBJECT TEACHER _____ MODERATORS NAME _____ SIGNATURE _____

